

AI Classroom Games

Goal of the activity

Students use AI-supported games to review and apply knowledge from civics, political education, social studies, or human rights. The focus is not only on “getting the right answer,” but also on asking good questions, checking information, explaining ideas clearly, and reflecting on responsible AI use.

Materials

- Access to an AI tool
- Devices for students or one projected teacher device
- A topic already studied in class, for example human rights, democracy, elections, protest, equality, migration, children’s rights, climate justice
- Printed or digital activity cards
- Student worksheet: **AI Game Passport**

Lesson Flow — 45–50 min

1. Warm-Up: What Can AI Help Us Practice? — 5 min

Ask students:

What can AI be useful for when learning? What should we be careful about?

Collect 3–4 ideas on the board.

2. Teacher Demonstration — 7 min

Choose one simple example and show how a prompt works. Emphasize that students should give the AI a clear topic, grade level, and task.

Example:

“Let’s play Taboo about human rights. Choose one word, explain it without saying the word, and let me guess.”

3. Group Activity: AI Game Stations — 25 min

Students work in pairs or small groups. Each group receives one activity card. They use AI to complete the task and write down their prompt, result, and reflection on the worksheet.

4. Quick Share-Out — 8 min

Each group briefly presents:

- What game they played

- What worked well
- One thing they had to correct, improve, or question

5. Exit Reflection — 5 min

Students complete the final reflection box:

One thing AI helped me understand today was... One thing I still had to think through myself was...

Activity Cards

Activity Card 1 — Guess Who?

Choose a person connected to the class topic, for example a human rights activist, political figure, historical person, or fictional character from a text.

Ask AI to play “Guess Who?” with you. You may only ask yes/no questions.

Prompt Starter:

“I want to play Guess Who? Please choose a person connected to the topic of _____. I will ask yes/no questions and try to guess the person.”

Your Task:

Write down your best three questions. Then explain what helped you guess the answer.

Activity Card 2 — Taboo: Explain Without Naming

Choose a key term from the topic, for example democracy, protest, equality, asylum, discrimination, freedom of speech, or children’s rights.

AI explains the word without using the word itself. Your group guesses the term.

Prompt Starter:

“Let’s play Taboo. Choose one important word from the topic _____. Explain it without saying the word. We will try to guess it.”

Your Task:

After guessing, write your own simpler explanation of the term.

Activity Card 3 — Two Truths and One Lie

Use a short class text, textbook paragraph, or topic summary. Ask AI to create two true statements and one false statement based only on that text.

Prompt Starter:

“Create two true statements and one false statement based only on this text: _____. Do not use outside information. We will identify the false statement and correct it.”

Your Task:

Find the lie, correct it, and explain how you knew it was false.

Activity Card 4 — Debate Duel

Choose a controversial question connected to the lesson topic. AI takes one position, and your group takes the opposite position.

Prompt Starter:

“I want to practice a debate about _____. Your position is _____. Our position is _____. Ask us challenging but fair questions.”

Your Task:

Write down one strong argument from your group and one strong argument from the AI. Then decide which argument was more convincing and why.

Student Worksheet: AI Game Passport

Name: _____

Date: _____

1. My Game Mission

Today my group played:

- Guess Who?
- Taboo
- Two Truths and One Lie
- Debate Duel

Our topic was:

2. Our Prompt

Write the prompt your group used:

3. What Did AI Give You?

Write the most useful answer, clue, statement, or argument from AI:

4. Human Check

Did everything seem correct?

- Yes
- Mostly
- Not sure
- No

One thing we checked, changed, or questioned was:

5. My Learning Badge

Choose one badge and explain your choice.

- Question Master** — I asked strong questions.
- Fact Checker** — I checked or corrected information.
- Clear Explainer** — I explained a difficult idea simply.
- Debate Thinker** — I compared different arguments.

I chose this badge because:

6. Final Reflection

AI helped me learn:

But I still had to think for myself when:
